



\$X/\$2X Limit Hold'em Cash Game

For example, if:

- Small bet = **\$3**
- Big bet = **\$6**
- Buy-in = **\$50–\$100**

then you're playing a **\$3/\$6 Limit Hold'em** game.

Buy-in

Since the big blind is \$6:

- **\$50 OR \$100**

You can choose anywhere between those amounts if the house permits it.

How the betting works

There are four betting rounds:

Round Bet Raise

Pre-flop \$3 \$6

Flop \$3 \$6

Turn \$6 \$12

River \$6 \$12

The important point is that **you cannot bet any amount you want**.

For example, on the flop you cannot bet \$10. You bet **\$3**, and a raise makes it **\$6**.



How I would play it

Because you're buying in for only approximately **10–20 big blinds**, I would play **fairly tight and aggressively**.

Strong hands — raise

AA, KK, QQ, JJ, TT

AK, AQ, AJ

KQ

Good hands — usually play

99–22

AT, KJ, KT

QJ, QT

JT

Suited versions are generally better.

Weak hands — usually fold

72, 82, 92

T3, J4, Q5

Weak offsuit aces such as **A2–A8** can also get you into trouble.



The biggest difference from tournament poker

In a cash game:

Your chips have a dollar value.

If you buy in for \$100 and leave with \$140, you won **\$40**.

If you leave with \$60, you lost **\$40**.

You don't have to worry about blinds increasing or being eliminated.

You can also **leave whenever you want**.



A simple rule for an approximately 10–20 BB buy-in

I'd recommend:

\$50 in a \$3/\$6 game:

Good for limiting your maximum loss.

\$100:

My preferred buy-in if you're comfortable risking the full amount.

One important caution

Because **10–20 big blinds is a short stack**, don't think of it like a No-Limit Hold'em short-stack strategy. In Limit Hold'em, you are generally getting fixed pot odds, and **drawing hands and marginal hands can be tempting because the bets are relatively small**.

The key is to **play good starting hands and avoid paying multiple bets with weak hands**.

A very simple \$3/\$6 cheat sheet

RAISE

AA
KK
QQ
JJ
TT
AK
AQ
AJ
KQ

CONSIDER PLAYING

99–22
AT
KJ
KT
QJ
QT
JT
Suited connectors such as 98s, 87s

USUALLY FOLD

72
82
92
T3
J4
Q5
K6
Most unsuited, disconnected hands